C:\Users\patrickschultz\source\repos\MagicPotions\MagicPotions\bin\Debug\MagicPotions.exe.config

C:\Users\patrickschultz\source\repos\MagicPotions\MagicPotions\bin\Debug\MagicPotions.exe

C:\Users\patrickschultz\source\repos\MagicPotions\MagicPotions\bin\Debug\MagicPotions.pdb

C:\Users\patrickschultz\source\repos\MagicPotions\MagicPotions\obj\Debug\MagicPotions.csproj.AssemblyReference.cache

C:\Users\patrickschultz\source\repos\MagicPotions\MagicPotions\obj\Debug\MagicPotions.Properties.Resources.resources

C:\Users\patrickschultz\source\repos\MagicPotions\MagicPotions\obj\Debug\MagicPotions.csproj.GenerateResource.cache

C:\Users\patrickschultz\source\repos\MagicPotions\MagicPotions\obj\Debug\MagicPotions.csproj.CoreCompileInputs.cache

C:\Users\patrickschultz\source\repos\MagicPotions\MagicPotions\obj\Debug\MagicPotions.exe

C:\Users\patrickschultz\source\repos\MagicPotions\MagicPotions\obj\Debug\MagicPotions.pdb

C:\Users\patrickschultz\source\repos\MagicPotions\MagicPotions\obj\Debug\MagicPotions.MainForm.resources